

ACMI EDUCATION

School Programs 2012

Film screenings & lectures >
Workshops > Exhibition tours



acmi
AUSTRALIAN
CENTRE FOR
THE MOVING
IMAGE

INTRODUCTION

Screen and digital literacy play a critical role in empowering the creative and learning capacity of young people. At the Australian Centre for the Moving Image (ACMI), we're inspiring a new generation of moving image makers. Our Screen Education team delivers unique programs for students and teachers, including film screenings, lectures, discussions, workshops and exhibition tours, tailored to support and align with the Victorian Essential Learning Standards (VELS) and the Victorian Certificate of Education (VCE).

The engaging programs outlined in this brochure incorporate our cinemas, exhibitions and studios, including our permanent exhibition *Screen Worlds* and the Australian Mediatheque, a national screen resource centre presented in collaboration with the National Film and Sound Archive of Australia (NFSA).

Programs are available throughout the year. Visit the website for full details: www.acmi.net.au/education
Each program falls under one of the following categories:

FILMS

For early levels, these programs consist of a film screening and a short introduction or discussion, while programs for the later levels incorporate a screening plus a longer lecture. The programs are designed to introduce students to some of the codes and conventions used in screen texts. They assist students in developing screen literacy skills that allow them to appreciate the art and craft behind the moving image by encouraging them to think beyond the screen.



Tomorrow, When the War Began

TALKS

Complementing both VELS and VCE, our talks are designed to enhance student and teacher understandings of the moving image. These programs explore the evocative mediums of film, television, games and social media, investigating their relationship to the real world and providing concrete links back to classroom practice. They often include screenings of clips and/or visits to ACMI's exhibitions.



Summer Heights High

WORKSHOPS

These intensive full-day or part-day experiences are powerful instigators for creative production. They provide a full educational arc, from theory to production, to exhibition back to theory, and are a meaningful way for students to learn in a creative context. All workshops are held in our state-of-the-art facilities and help develop students' technical skills and knowledge of the moving image.



15 Second Place

EXHIBITIONS

Teachers can book an introductory talk to engage students, provide background knowledge and explore key themes. Alternatively teachers can register to lead their students on self-guided tours of an exhibition.



William Kentridge: Five Themes

Bookings are essential for all school programs – for details refer to the inside back cover.

EDUCATION ONLINE

15 SECOND PLACE

Around the corner, up the street, down the lane. Capture the mood of your place in 15 seconds.

Use your mobile device to create 15 seconds of video footage that captures a mood, telling the story of a place at a particular time.

Developed by ACMI, and funded by the Department of Education and Early Childhood Development, *15 Second Place* is a learning tool aimed at developing students' screen-based storytelling skills.

Featuring content for educators, the *15 Second Place* website provides key questions, suggested activities and creative approaches to guide students to create their fifteen second videos.

Visit <http://15secondplace.acmi.net.au>



GENERATOR

Generator is a dynamic online space with extensive resources enabling students and teachers to explore, share, create and upload moving image works in a safe, moderated environment. Over 1,200 resources can be downloaded from the free Media Library. Users can also upload their own media to share with the *Generator* community.

Storyboard Generator

An innovative interactive tool called *Storyboard Generator* allows users to create storyboards by selecting from example scripts, images and camera movements, or build storyboards using their own scripts, photographs and sketches.

Visit www.acmi.net.au/generator



ACMI CHANNEL

ACMI Channel provides one-stop access to the myriad videos, images and audio files available across ACMI's web sites. Presentations from filmmakers and personalities, trailers for upcoming films, stories from communities across Victoria and gems from the ACMI Collection combine to form this extensive resource.

Search for a favourite name, see what's new, or simply browse the collection. ACMI Channel also contains ACMI Kids, a collection of specially-created videos that explain to young creators some of the trickier aspects of filmmaking in a fun and easy-to-understand way. An education kit supports the use of ACMI Channel in the classroom.

Visit www.acmi.net.au/channel

STORIES OF THE MOVING IMAGE

Do you have a favourite video game? Know something interesting about a TV show? Ever met a famous actor? Tell your story of the moving image and explore stories and reminiscences from others – some factual, some anecdotal.

Over a hundred stories from ACMI cover some of the key historical moments in the evolution and creative ecology of the moving image, while stories from the site's visitors help explain its impact.

Students and teachers are encouraged to contribute their own stories to the site and can act as curators, collecting stories together in order to focus on a particular topic or idea. Stories of the Moving Image also provides a library of historical videos and images that can be used for story inspiration and illustration.

Visit www.acmi.net.au/somi



2012 EXHIBITIONS

The following exhibitions have screen education programs and education kits designed to complement VELS and VCE. For more information visit www.acmi.net.au/exhibitions.htm

GALLERY 1 EXHIBITIONS

William Kentridge: Five Themes

THURSDAY 8 MARCH –
SUNDAY 27 MAY 2012

EDUCATION BOOKINGS AVAILABLE
FROM MONDAY 23 JANUARY 2012

This exhibition features 75 works by William Kentridge (b.1955, South Africa), one of the world's leading contemporary artists. Well known for his stop-motion films of charcoal drawings, Kentridge's multi-disciplinary approach will be showcased through animations, drawings, prints, theatre models, sculptures and books.

Kentridge deftly combines the political with the poetic and is highly regarded for work that reveals strong links to the social and political environment of his home country, tackling issues of colonial oppression, reconciliation and the transient nature of individual and shared memory.



William Kentridge: Five Themes

Melbourne Winter Masterpiece: Game Masters

THURSDAY 28 JUNE –
SUNDAY 28 OCTOBER 2012

EDUCATION BOOKINGS AVAILABLE
FROM MONDAY 16 APRIL 2012

Game Masters showcases the work of leading videogame designers and their creative processes. Featuring over 120 playable games and original material, the exhibition sheds new light on games that define the medium and the visionaries who made them. While the games have achieved worldwide acclaim, their makers have yet to become household names. With sections dedicated to designers of arcade games, mainstream and popular games, as well as contemporary independent games, this exhibition is a landmark survey of the art of video games and provides teachers and students with a fun and entertaining hands-on learning experience.

In this age of digital interactivity, videogames should be a key focus of curriculum design as they offer engaging ways to acquire important interdisciplinary skills. Not only are games highly relevant across disciplinary areas they are also worthy of study in themselves.

ACMI offers relevant and engaging student and teacher programs based on *Game Masters* including seminars, workshops, exhibition introductions and lectures. A Teacher Resource Kit exploring game design, the games industry and the role of games in society will also be available.

Candice Breitz

THURSDAY 6 DECEMBER 2012 –
SUNDAY 17 FEBRUARY 2013

EDUCATION BOOKINGS AVAILABLE
FROM MONDAY 16 JULY 2012

Candice Breitz is a South African-born artist (b. 1972, Johannesburg) whose large scale video installations engage with pop music, found footage, appropriation and popular culture. In her first major solo exhibition in Australia, ACMI presents a selection of her works that explore the nature of portraiture within the context of celebrity, stardom and film culture. The exhibition also features a major new work co-commissioned by ACMI.

GALLERY 2 EXHIBITION

The Best of IGF

TUESDAY 20 DECEMBER 2011 –
SUNDAY 8 JULY 2012

EDUCATION BOOKINGS AVAILABLE
FROM MONDAY 16 JULY 2012

ACMI presents a selection of 14 award-winning games from the Independent Games Festival 2011 (IGF). IGF is an international event celebrating the innovation and creativity of videogame designers who work outside the mainstream gaming industry. The exhibition explores gaming as both entertainment and art and features the top prize winner *Minecraft* by Swedish designer Markus 'Notch' Persson.



The Best of IGF

PERMANENT EXHIBITION

Screen Worlds

Screen Worlds is a permanent exhibition celebrating and exploring the moving image in all its forms: film, television, video games and new media. It illustrates how each form has emerged as a communicative and creative medium, and the impact each has had on our senses and emotions and its role in shaping our society, communities and identities.

The exhibition consists of three sections: 'Emergence', a chronological approach to the rich history of the moving image; 'Voices', highlighting the role the moving image plays in representing Australia and in constructing national identities and 'Sensation', a section that transforms the everyday magic of the moving image into experiences that heighten the power of its beauty and illusion.

Screen Worlds Programs

Teachers can book an introductory talk to engage students, provide background knowledge and explore the exhibition themes, or they can register to lead their students on a self-guided tour.

Prior to their visit, teachers can download relevant parts of the *Screen Worlds* Education Resource kit at: www.acmi.net.au/screen_worlds_education_tours.htm

A number of education programs based around *Screen Worlds* are outlined in this booklet.



Screen Worlds

TEACHER DEVELOPMENT PROGRAMS



These professional learning programs offer teachers the opportunity to enhance their expertise in approaching moving image texts and exploring screen culture. Our sessions also give teachers the chance to share ideas about incorporating screen, digital and media culture into their teaching practice.

For scheduled dates visit www.acmi.net.au/education_event_calendar.aspx

Other dates or tailored programs can be requested subject to availability. Programs include handouts and refreshments.

VCE PROGRAMS

Plug Me In and Turn Me On > Networked Art and Digital Culture

This seminar is designed to help teachers develop the key knowledge and skills needed to meet the outcomes of all VCE Studio Arts and Media units (see page 16 for more program details).

DURATION: FULL DAY

COST: \$110

No Time for Time-Based Art

This program comprises a keynote lecture and group discussions and is designed to help teachers develop the key knowledge and skills needed to meet the outcomes of all VCE Studio Arts and Media units (see page 16 for more program details).

DURATION: FULL DAY

COST: \$110

Digital Production for Teachers of Art/ Studio Art

This workshop enables traditional art educators to engage with digital production tools and provides concrete outcomes that can be translated to the classroom.

DURATION: FULL DAY

COST: \$150

Digital Production for Media Teachers

This program is an intensive production workshop for both early career and experienced teachers who want to hone their skills in digital production. It is also designed to enable Media teachers to develop and refine practical classroom applications. The workshops are conducted by educators with experience in teaching digital art practice at both school and tertiary levels.

DURATION: FULL DAY

COST: \$150

VCE ENGLISH SESSIONS

Each of these one-day programs (except 'Games and VCE English: Exploring the Context Through Games') opens with a film screening which is followed by a lecture and a workshop session. Complementary resource material will be provided.

One Night the Moon: The Imaginative Landscape

This program highlights *One Night the Moon's* exploration of ownership and possession and its dramatisation of the Imaginative Landscape theme, highlighting the

requirements of VCE English Area of Study 2.

DURATION: FULL DAY

COST: \$110

Paradise Road: Encountering Conflict

With a particular focus on the effects of trauma and the impact of conflict on ordinary people, this program explores the theme of Encountering Conflict and foregrounds the requirements of VCE English Area of Study 2.

DURATION: FULL DAY

COST: \$110

Skin: Exploring Issues of Identity and Belonging ★ NEW

This session explores issues of identity and belonging as they are developed and represented in Anthony Fabian's film about the destructive impact of apartheid. The program foregrounds the requirements of VCE English Area of Study 2.

DURATION: FULL DAY

COST: \$110

The Player: Whose Reality?

This program gives teachers a range of ideas about teaching the theme of 'Whose Reality?' with reference to Robert Altman's *The Player*. The seminar focuses on the requirements of VCE English Area of Study 2.

DURATION: FULL DAY

COST: \$110

The Old Man Who Read Love Stories: Reading and Responding M

This program highlights the complex symbolic tapestry of *The Old Man who Read Love Stories* and unpacks the environmental and spiritual themes it explores.

DURATION: FULL DAY

COST: \$110

On the Waterfront: Reading and Responding PG

Highlighting the rich interpretative tradition that *On the Waterfront* has generated, this program focuses on a number of the key issues related to the film and explores a range of textual elements including characterisation, visual language, and style.

DURATION: FULL DAY

COST: \$110

Games and VCE English: Exploring the Context Through Games ★ NEW

These twilight presentations suggest ways in which games can be embedded in the VCE English class as an introduction to a particular context study. They draw on links between various console games, free online games and concepts covered in the four VCE contexts. Each session addresses the social and creative issues raised within the games, links them with the contexts and provides examples of how they could be used to stimulate written responses in the classroom.

DURATION: 2 HRS

\$45 PER SESSION

SCREEN LITERACY PROGRAMS

Introduction to Screen Education

This seminar showcases the scope of programs offered by ACMI Education. Programs are curriculum-based and are catalysts for individual teaching practices. ACMI staff members provide examples of activities, films and works relevant to their area of expertise demonstrating how these programs can enrich the classroom.

DURATION: 2 HRS
COST: \$25

Exciting Films for Years 3-6 > Practical Ideas for the Classroom ★ NEW

In this twilight session, teachers are introduced to films suitable for Years 3 - 6. The program includes a variety of stimulating clips to generate ideas and strategies for using films in the classroom.

DURATION: 90 MINS
COST: \$25

Exciting Films for Years 7-9 > Practical Ideas for the Classroom ★ NEW

Teachers are introduced to a range of film texts suitable for teaching English VELS levels 5 and 6. The program includes a variety of thought-provoking clips to encourage new ideas and strategies for exploring film as text in the classroom.

DURATION: 90 MINS
COST: \$25

Screen Literacy

During this four-part twilight seminar series, participants consider the diversity of moving image texts. The program explores what students need to know in order to be 'screen literate'. Participants will then plan and share short classroom units designed to help students develop the skills required for critical understanding and effective communication.

DURATION: 4 X 2 HRS
COST: \$280

Australians on Screen

Drawing upon a simple inquiry-based framework, this seminar for middle years teachers highlights the importance of screen literacy to interdisciplinary learning. A brief overview of inquiry planning strategies and contemporary instructional models demonstrates links between curriculum, student learning and assessment. Excerpts from screen texts introduce key knowledge and skills, which can then be utilised by teachers to help students explore the question of how and why screen representations contribute to our understanding of Australian identity.

DURATION: FULL DAY
COST: \$110

Digital Learning in the Primary or Secondary School

This seminar looks at the established and emerging digital technologies used by young people and is ideal for teachers wanting an overview both inside and outside the classroom, and includes ideas for incorporating digital tools into classroom programs. It includes an introduction to on-site and online ACMI education programs,

presentations with links to classroom strategies, opportunities to share ideas and facilitated small group planning time.

DURATION: FULL DAY
COST: \$110

Digital Learning Tools

This workshop helps teachers build information and communication technologies into the planning process to focus student learning and improve engagement and performance. It reviews inquiry planning strategies and contemporary instructional models, helping to make links between curriculum, student learning and assessment. In small groups, participants draw upon resources, including Generator, to plan a short interdisciplinary unit focusing on student engagement through digital technologies.

DURATION: FULL DAY
COST: \$110
MIDDLE YEARS TEACHERS

Social Media for Teachers

This seminar examines social media trends and provides concrete links to classroom practice. Participants gain an understanding of social media and its impact both inside and outside the classroom, with a focus on ethics and cybersafety. Areas discussed include new technologies and tools, expectations of the new generation learner, traditional and new generation strategies, problems facing educators and informal and formal learning.

DURATION: FULL DAY
COST: \$110
MIDDLE YEARS TEACHERS

My Story – Digital Storytelling in the Classroom

Digital storytelling enables people to tell stories by weaving together video, photos, art, music, narration, print and sound effects using simple multimedia publishing tools. In this two-day program, participants create their own digital story and explore how to set up digital storytelling programs for their students.

DURATION: 2 FULL DAYS OR 4 X 2-HOUR TWILIGHT SESSIONS
COST: \$280

AVAILABLE FOR PRIMARY AND SECONDARY LEVELS

Film It – Making Films in the Classroom

This cross-curriculum program gives teachers an overview to help them facilitate simple media productions. Participants work in a small production team to plan, direct and shoot a short film and are given practical ideas and advice for managing film productions in the classroom. Many facets of filmmaking are explored including scripting, storyboarding, camera work, acting, sound, editing and post-production.

DURATION: FULL DAY
COST: \$150

Stop It – Animation in the Classroom

This multimedia workshop advises teachers on how to include an animation component in their programs. Participants work in a small team to produce a short, stop-motion animated film by assisting in key production processes, including conceptualisation, scripting, character development, set creation, directing, shooting and editing.

DURATION: FULL DAY
COST: \$150

Professional Learning or Curriculum Days

ACMI professional learning programs are available as curriculum day programs for schools and regional networks.

Bring your whole staff to ACMI and explore multimodal literacy across the curriculum.

Please contact Screen Education to request a program from above or a program tailored to meet your needs, subject to program or staff availability.

COST: POA

ONLINE NETWORK FOR TEACHERS

Educators Lounge

<http://educatorslounge.acmi.net.au>

ACMI's online teacher network provides a collaborative space for the sharing of ideas to support contemporary classroom practice.

Educators Lounge is a network for those interested in screen literacy and use of digital technologies in the classroom.

Join us to find out about:

- > Trends in Web 2.0 and beyond
- > Upcoming ACMI exhibitions
- > Screen Education programs for teachers and students
- > Digital tools for the classroom
- > Conferences and events
- > Screen It and other competitions

VCE YEAR 12



On the Waterfront

FILMS

The following programs include a film screening plus a 60-minute lecture.

On the Waterfront ^{PG}

ELIA KAZAN, 108 MINS, USA, 1954

In exploring the theme of difficult choices in an uncertain world, this lecture highlights the contradiction between Terry Malloy's heroic struggle against mob violence and corruption, and Father Barry's faith in collective action. As well as looking at the innovative use of black and white cinematography, sound, characterisation and location, this lecture focuses on the film's controversial ending.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 3 & 4,
READ AND RESPOND

THIS PROGRAM CAN BE REQUESTED
AS AN ESL SESSION

The Player ^M

ROBERT ALTMAN, 124 MINS, USA, 1992

The Player is a gleefully superficial and obsessively self-referential film, trapped within the Hollywood world it critiques. This lecture unpicks the tapestry of conventions, allusions and in-jokes within the film to guide students through Altman's depiction of the blinkered 'reality' of its self-absorbed characters.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 3 & 4,
WHOSE REALITY?



Skin

One Night the Moon ^M

RACHEL PERKINS, 54 MINS, AUSTRALIA, 2001

In this musical drama, a white landowner refuses to let an Aboriginal tracker search for his lost daughter. The accompanying lecture highlights the significance given to the land in Rachel Perkins' exploration of ownership and focuses on the distinctive contrast between two traditions of imagining the Australian landscape.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 3 & 4,
THE IMAGINATIVE LANDSCAPE

Skin ^M ★ NEW

ANTHONY FABIAN, 107 MINS,
SOUTH AFRICA, 2008

Based on the real-life experience of Sandra Laing, *Skin* tells the story of a child born to white parents who was reclassified as black on the basis of her dark skin colour. In focusing on one family's experience of apartheid, this film explores the destructive impact of apartheid on South African society as a whole. The accompanying

lecture focuses on the capacity of racism and discrimination to strike at the heart of family, community and individual identity.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 3 & 4,
ISSUES OF IDENTITY AND BELONGING

THIS PROGRAM CAN BE REQUESTED
AS AN ESL SESSION

Paradise Road ^M

BRUCE BERESFORD, 122 MINS, AUSTRALIA/
USA, 1997

In depicting the horrific experiences of female prisoners of war, *Paradise Road* explores the struggle of ordinary people forced to endure extraordinary circumstances. This lecture examines the idea that adversity brings out the best and worst in people and explores the place and purpose of the conflict narrative. A particular focus for discussion is the idea of transcending conflict.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 3 & 4,
ENCOUNTERING CONFLICT

The Old Man Who Read Love Stories ^M

ROLF DE HEER, 115 MINS, AUSTRALIA/
FRANCE/SPAIN/NETHERLANDS, 2001

Set in the Amazon jungle, this film centres on Antonio Bolivar, a 60-year-old recluse with a passion for love stories. The lecture explores Rolf de Heer's representation of the positive and negative forces at the heart of human nature. A central focus is the richness of the filmic language used to convey the connections and dislocations that define both Antonio's personal story and the landscape he inhabits.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 3 & 4,
READ AND RESPOND

THIS PROGRAM CAN BE REQUESTED
AS AN ESL SESSION

Chinatown ^M

ROMAN POLANSKI, 130 MINS, USA, 1974

The blinding sunlight that permeates *Chinatown's* mise-en-scène belies the darkness and corruption underpinning the film's depiction of 1930s Los Angeles. Presented from the point of view of the Chandleresque detective Jake Gittes, *Chinatown* depicts the morally ambiguous world associated with film noir. This lecture focuses on Polanski's exploration of the genre through the iconic figure of the private detective.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE LITERATURE, UNITS 3 & 4, FILM AS TEXT

Persepolis ^M

MARJANE SATRAPI AND VINCENT PARONNAUD, 95 MINS, FRANCE, 2007

Persepolis presents Marjane Satrapi's personal response to the dramatic social change in Iran following the 1979 Islamic Revolution. This lecture highlights issues of family, homeland and personal belief and also explores the animation techniques used, the interweaving of individual life with historic events and the striking combination of references from Persian and Western popular culture.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE LITERATURE, UNITS 3 & 4

Water ^M

DEEPA MEHTA, 114 MINS, CANADA, 2005

In 1930s India, Chuyia, an eight-year-old widow, is condemned to spend the rest of her life in seclusion in a crumbling ashram. This lecture looks at the way Chuyia's lively independence becomes associated with the spirit of renewal sweeping the country. Particular attention is given to director Deepa Mehta's treatment of the interrelationship between tradition and change in Indian society and her distinctive use of water as the film's central metaphor.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE LITERATURE, UNITS 3 & 4

TALKS

No Time for Time-Based Art

Designed to enhance students' understanding of time-based media art and to provide an opportunity to gain a deeper understanding of how it can be used in a Media Studies or Studio Arts context, this program introduces students to key ideas of practitioners in the field. It also explores the evolution of the art form from its beginnings – often said to have begun when Nam June Paik recorded footage of Pope Paul VI in 1965 – to today.

DURATION: 3 HRS
(INCLUDES A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE STUDIO ART AND MEDIA

TEACHER DEVELOPMENT PROGRAM ALSO AVAILABLE – SEE P10

Plug Me In and Turn Me On > Networked Art and Digital Culture

This lecture surveys the evolution of networked art and maps key milestones in its development, beginning with the launch of Mosaic in 1993 to the emergent field of Web 2.0 and the speculative world of Web 3.0. Diverse networked art practices will be explored, such as art sites, data visualisation, browser interventions, poetics, games, tactical media, mailing lists, surveillance and wireless works.

DURATION: 3 HRS
(INCLUDES A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE STUDIO ART

TEACHER DEVELOPMENT PROGRAM ALSO AVAILABLE – SEE P10

From White Cube to Black Box and Back

This program explores issues related to art industry contexts. It interrogates the differences between "white cube" and "black box" curatorial models and explores the role of curators, the presentation of moving image works, exhibition design, marketing, promotion, sponsorship, copyright, conservation and moral rights.

DURATION: 3 HRS
(INCLUDES A TOUR THROUGH ACMI AND A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE STUDIO ART UNIT 4

A Question of Style and Meaning

Focusing on the complex technical and aesthetic issues related to the creation of digital art forms, this program investigates the many and varied contexts, ideas and meaning in artworks. It identifies and reviews the issues, legal obligations and ethical considerations that may arise from the use of other artists' work in the making of new artwork, including appropriation and originality, copyright law, licensing agreements and the moral rights of artists.

DURATION: 3 HRS
(INCLUDES A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE STUDIO ART UNIT 3



Screen Worlds

Telling Stories – Narrative on Screen

Using fictional works within *Screen Worlds*, this program focuses on the narrative forces that drive screen-based works and examines how narrative constructs meaning in film and television. Students will explore the nature of production and story elements, analyse how these contribute to the development of issues, ideas and narrative possibilities, compare and contrast their function and explore how audiences make sense of, and are engaged by, media texts.

DURATION: 3 HRS
(INCLUDES A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 3

The Evolution of Social Values on Screen

Today, the screen is the most dominant platform for communication providing the ability to frame social values almost as soon as they occur. However, rather than mirroring social constructs that shape our world, the screen can act as an agent provocateur, instigating social change. This program draws upon *Screen Worlds* to explore the concept that society's values are in a constant state of change.

DURATION: 3 HRS
(INCLUDES A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 4

Under The Influence – How We Engage with the Media

How do we engage with the media? Are we passive consumers or are we able to analyse, critique and navigate the complex worlds of media construction? This program examines the ways in which these two contrasting points of view can be argued. It will also investigate the role of the media industry in our culture, its rights and responsibilities and the rights and responsibilities of audiences.

DURATION: 3 HRS
(INCLUDES A VISIT TO *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 4

VCE YEAR 11



Gattaca

FILMS

The following programs include a film screening plus a 60-minute lecture.

Look Both Ways ^M

SARAH WATT, 100 MINS, AUSTRALIA, 2005

Look Both Ways explores the impact that random, unexpected events have on ordinary lives. The accompanying lecture examines the film's characters and themes, as well as Sarah Watt's use of animation and photomontage to provide an unconventional insight into the minds of her main characters, Meryl and Nick.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2
READ AND RESPOND

The Shawshank Redemption ^{MA15+}

FRANK DARABONT, 142 MINS, USA, 1994

Set in a brutal prison during the 1940s, *The Shawshank Redemption* tells the story of Andy Dufresne, a banker convicted of two life sentences for the murder of his wife and her lover. Andy's ability to hope against all odds sets him apart from the other prisoners, including his friend Red. This lecture explores the opposing themes of conflict and friendship, as well as the art of storytelling.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2
READ AND RESPOND (ALSO AVAILABLE AS ENCOUNTERING CONFLICT)

Blade Runner ^M

RIDLEY SCOTT, 116 MINS, USA, 1982

In Los Angeles in 2019, Rick Deckard is a 'blade runner', a policeman assigned to track down and kill artificial humans (replicants) built through genetic engineering. This lecture draws attention to the questions *Blade Runner* raises about the nature of human identity. It also considers the distinctive look of the film, the science fiction tradition from which it emerged and the different perspectives presented in the film's original theatrical version and the director's cut.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2,
READ AND RESPOND

THIS PROGRAM CAN BE REQUESTED AS AN ESL SESSION

Gattaca ^M

ANDREW NICCOL, 106 MINS, USA, 1997

Set in the 'not-too-distant future', *Gattaca* portrays a clinical society focused on the attainment of genetic perfection through reproductive technology. Born without the aid of this technology, Vincent Freeman strives to overcome his genetic flaws to achieve his dream. This lecture focuses on *Gattaca's* examination of identity, human aspiration and the idea of progress.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2,
READ AND RESPOND (ALSO AVAILABLE AS ISSUES OF BELONGING AND IDENTITY)

THIS PROGRAM CAN BE REQUESTED AS AN ESL SESSION



Beneath Clouds

Exit Through the Gift Shop ^M

BANKSY, 87 MINS, UK, 2010

After spending years documenting famous street artists on film, Thierry Guetta becomes obsessed with finding and filming the elusive Banksy. Apparently captivated by Guetta's quest, Banksy turns the camera around to track Guetta's progress from amateur filmmaker to artist. This lecture explores the implications of this mischievous narrative and its contribution to Banksy's persona as a political commentator and social prankster. It also focuses on the nature of representation, the commodification of art and the cult of celebrity.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2; VCE MEDIA;
VCE ART; VCE STUDIO ART

Beneath Clouds ^M

IVAN SEN, 90 MINS, AUSTRALIA, 2002

Lena and Vaughn are teenagers who meet while travelling to Sydney, both on a journey to escape their past and to be reunited with an

absent parent. *Beneath Clouds* maps their growing understanding of themselves and of each other. This lecture focuses on Ivan Sen's unique perspective, his depiction of landscape and his subtle exploration of the universal themes of identity and belonging.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2,
READ AND RESPOND (ALSO AVAILABLE AS ISSUES OF BELONGING AND IDENTITY)

Cabaret ^{PG} ★ NEW

BOB FOSSE, 124 MINS, USA, 1972

Under the cynical gaze of the nameless Master of Ceremonies, *Cabaret* explores the descent of 1930s Berlin into fascism. The lecture focuses on *Cabaret's* representation of a society in decline and its exploration of the different perspectives of a range of characters who are all, in their own way, outsiders.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2,
READ AND RESPOND



Catfish ★ NEW

HENRY JOOST AND ARIEL SCHULMAN,
86 MINS, USA, 2010

In mapping the developing relationship between Facebook friends Nev, a 24-year-old photographer from New York, and the beautiful Megan, a dancer and songwriter from Michigan, this documentary reveals a startling disparity between online fantasy and offline reality. This lecture examines the nature and ethics of the social media contract and the impact of new media on the construction of identity.

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2; VCE MEDIA

TALKS

Exploring Mockumentary: Summer Heights High ^M

The mockumentary form appeals to media savvy audiences who delight in the unpicking and parodying of familiar conventions. This session of clips and commentary focuses on Chris Lilley's television series *Summer Heights High* (Princess Pictures/ABC, 2007) in order to explore the construction of genre. The aim of this program is to guide students in the interpretation and analysis of television texts.

DURATION: 90 MINS

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2; VCE MEDIA

Donnie Darko ^M

RICHARD KELLY, 113 MINS, USA, 2001

Donnie, a teenager in the thrall of paranoid schizophrenia, struggles to make sense of the world around him. This story of psychosis is balanced by a parallel narrative of time travel and heroic sacrifice. This lecture draws out the film's symbolic and interpretative possibilities, guiding students through its complex tapestry of ideas and allusions. (The screening will be of the original theatrical version.)

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH, UNITS 1 & 2,
READ AND RESPOND
(ALSO AVAILABLE AS WHOSE REALITY?)

Macbeth

This lecture highlights the key themes explored in William Shakespeare's *Macbeth* and the interconnection between language and performance. Any one of the following film versions can be screened (to be selected at time of booking): Roman Polanski's adaptation starring Jon Finch and Francesca Annis (140 mins, USA, 1971, rated M); Trevor Nunn's *A Performance of Macbeth* starring Ian McKellan and Judi Dench (146 mins, UK, 1979, rated M); or Geoffrey Wright's adaptation set in Melbourne and starring Sam Worthington (109 mins, Australia, 2006, rated MA15+).

COST: \$15 PER STUDENT
(MINIMUM 30 STUDENTS)

VCE ENGLISH/ LITERATURE UNITS 1 & 2

Exploring Ideas and Styles in Artworks

How do time-based artists use moving images to communicate their ideas and create aesthetic qualities and identifiable styles? This program explores issues related to Studio Arts – Design concepts and includes a lecture and tour through ACMI's exhibition spaces. Concrete connections are drawn between the distinctive practices of time-based art and more traditional art practices.

DURATION: 3 HRS
(INCLUDES AN EXHIBITION VISIT)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE STUDIO ART UNIT 2

Interpreting Moving Image – Artistic Inspiration and Techniques

This program looks at the communication of ideas, observations and experiences through moving image artworks and examines the ways practitioners have interpreted and expressed ideas. Through a lecture and an exhibition visit, the program further explores the connection between theoretical ideas and their translation into creative practice.

DURATION: 3 HRS
(INCLUDES AN EXHIBITION VISIT)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE STUDIO ART UNIT 1

Exploring Representation in Screen Worlds

This program draws upon *Screen Worlds* to unpack the relationship between the media, technology and representations in media forms, with a focus on the implications for the individual and society. It explores the importance of codes and conventions in the creation of meaning, their significance in text construction and the creative and cultural implications of new media technologies.

DURATION: 3 HRS
(INCLUDES A VISIT TO SCREEN WORLDS)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 1

Exploring New Media

This program focuses on the social consequences of new media technologies and, in particular, on how our perception of the world is produced and consumed. It examines the convergence of new technologies, as well as issues related to ownership, copyright and privacy, and the roles these play in the circulation of representations.

DURATION: 3 HRS
(INCLUDES A VISIT TO SCREEN WORLDS)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 1 OUTCOME 3

Exploring Media Production and the Media Industry

This program, comprising a lecture, *Screen Worlds* visit and access to the Australian MediaTheque, helps students develop their understanding of media production and industries. The discussion also focuses on advances in technology such as QR Codes and Augmented Reality, and how they can be utilised for the marketing of media productions.

DURATION: 3 HRS
(INCLUDES A VISIT TO SCREEN WORLDS AND ACCESS TO THE AUSTRALIAN MEDIATHEQUE)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 2

Australian Media Organisations

This program analyses Australian media organisations and the social and industrial framework within which they operate. It examines all aspects of media production, including how distribution and circulation is affected by law, self-regulatory codes of conduct, industry pressures and the practices of particular media organisations.

DURATION: 3 HRS
(INCLUDES A VISIT TO SCREEN WORLDS AND ACCESS TO THE AUSTRALIAN MEDIATHEQUE)

COST: \$15 PER STUDENT
(MINIMUM 10 STUDENTS)

VCE MEDIA UNIT 2

LEVEL 6

YEARS 9 & 10



The Social Network

FILMS

The following programs include a film screening, a 30 - 40 minute presentation plus resource material.

Be Kind Rewind PG

MICHEL GONDRY, 102 MINS, UK/USA, 2008

In this absurd but heart-warming film about the last days of a local video store, Jerry and Mike invent a new style of home-made filmmaking called 'sweding'. The discussion of this film explores key themes of community and identity and examines the idea of the 'producer' (user-producer) along with issues related to copyright and intellectual property.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Run Lola Run (Lola Rennt) M

TOM TYKWER, 76 MINS, GERMANY, 1998,
GERMAN WITH ENGLISH SUBTITLES

Lola has twenty minutes to find enough money to get her boyfriend, a small-time criminal, out of trouble. Simulating the narrative structure of a videogame, Run Lola Run presents three versions of Lola's desperate run, with three different outcomes. This presentation explores the film's narrative construction, manipulation of time, treatment of gender roles and innovative use of animation. The session is available as either an English or a German (LOTE) Program. A dubbed English version may be requested at the time of booking.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Romeo + Juliet PG

BAZ LUHRMANN, 116 MINS, USA/
AUSTRALIA, 1996

Baz Luhrmann's theatrical film adaptation of William Shakespeare's play is set in modern-day Los Angeles and reverberates with pop music and gunfire. Distinguished by Luhrmann's bravura style and Jill Bilcock's fast-paced editing, this film adaptation is a riveting introduction to Shakespeare's play and his language. The program that accompanies this film screening focuses on the play's themes and language and the success of Luhrmann's interpretation.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Bran Nue Dae PG

RACHEL PERKINS, 85 MINS,
AUSTRALIA, 2009

In the summer of 1965, Willie escapes from the mission school run by the repressive Father Benedictus and heads back home to Broome. Rachel Perkins' joyous road movie celebrates Indigenous culture and the diversity of human experience. The post-screening discussion explores the contribution of *Bran Nue Day* to Australian film culture and the ways in which music and comedy resonate with audiences.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

The Social Network M ★ NEW

DAVID FINCHER, 121 MINS, USA, 2010

The Social Network chronicles the phenomenal and controversial rise of the online social networking site Facebook. As well as being an exemplary piece of fast-paced storytelling, the film works through some of the issues and anxieties arising from the evolution of

social media. The accompanying discussion will compare David Fincher's dramatised account with the more complex reality underpinning the development of this global phenomenon.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Tomorrow, When the War Began M ★ NEW

STUART BEATTIE, 103 MINS,
AUSTRALIA, 2010

An adaptation of John Marsden's novel, this film tells the story of eight teenagers who find themselves waging guerrilla warfare against foreign invaders. The screening is followed by a discussion of key narrative themes relating to resilience, trauma and the struggle to survive. The program focuses on the process of adaptation from novel to film, encouraging students to consider the demands of each form.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Tomorrow, When the War Began

TALKS

The Horror Film M

Designed to introduce students to the concept of film genres, this session uses a range of clips from both classic and modern films to explore the conventions and allure of the horror genre.

DURATION: 90 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Teens on Screens M

This program combines clips and commentary to track the development of the teen film as a genre and to analyse the changes in representations of adolescent culture. The session encourages students to think about the issues that are important to them and to reflect on the image of teens as perceived by Hollywood.

DURATION: 90 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Lady Gaga

Character, Comedy and Australian Culture: Summer Heights High M

Summer Heights High (Princess Pictures/ABC, 2007) presents characters that are outrageous yet familiar. When Jonah Takalua first appeared on TV screens, he became a schoolyard favourite with students who copied his behaviour and distinctive use of language. This lecture celebrates the tradition of Australian comedy characters that have captured the imaginations of young people and explores what makes them so appealing.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Reality TV: Community and Identity ★ NEW

The rise of reality TV programming has changed the television landscape by placing ordinary people at the centre of prime time. As well as playing with the boundaries between real life and entertainment, many

reality TV shows have promoted online audience interactivity, contributing to a sense of shared community. This session encourages students to think about the breadth and popularity of reality TV programming, the on-screen representation of participants and the connection forged with viewers.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Sitcom

The situation comedy – or sitcom – is one of the few genres to have survived from the earliest days of television due to its ability to engage with the mood and social climate of the times. Through a presentation of clips and commentary, this program explores the sitcom as a chronicle of changing values, with a particular emphasis on evolving attitudes towards gender roles, teenagers and the family.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

The Outsider

A number of memorable films have explored the struggle of individuals to survive in societies built on values of conformity and superficial aspirations. This program uses clips and commentary to consider the figure of the outsider and why audiences identify so powerfully with themes of dislocation, isolation and difference.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Gothic Imagination

This program explores the Gothic imagination and the ongoing allure of the dark underside of everyday existence. Why are we so fascinated by uncanny and unknown worlds? This session highlights the significant contribution made by film to the Gothic tradition with a particular focus on the work and creative imagination of Tim Burton.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Pop, Rock and Persuasion

Music videos have offered a pastiche of poetic, persuasive, entertaining and, at times, controversial images. What was once a simple promotional device for recording artists has emerged as a powerful mainstream form. With a focus on representation, production styles and contextual influences, this session explores the ways in which music videos reflect and influence the values, attitudes and opinions of mainstream audiences.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Reading Screen Culture

How do screen texts represent teenagers today? Do they fuel stereotypes or break down boundaries? This session focuses on the ways in which media texts use stereotypes to convey ideas. It begins with a discussion of the messages communicated by the advertising industry before exploring representations of teenagers in film and television.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Fame: the Evolution of Celebrity ★ NEW

This program focuses on the current fascination with fame. Contrasting present-day celebrities with the stars of the golden age of Hollywood, it will explore the impact reality television, social media and tabloid news have on the cult of celebrity.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Producing Sci-Fi ★ NEW

This program focuses on the distinctive production elements of science fiction films and aims to inspire students to make their own sci-fi short. As students are guided through a range of classic and contemporary films, they will be encouraged to identify the distinctive conventions, techniques and special effects associated with the genre. The program also explores the long tradition of home-made sci-fi production and suggests ways that students can make their own work.

DURATION: 90 MINS
COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Exploring the World of Videogames ★ NEW

This program guides students through the evolution of videogames looking at the arrival of the personal computer, the development of game icons like *The Mario Brothers™* and *TY the Tasmanian Tiger™*, and the culture built around this popular medium. We look at how the Australian game development industry is celebrated internationally and explore future possibilities. The discussion introduces students to the interactive game play in *Screen Worlds* and can be tailored for different curriculum needs.

DURATION: 60 MINS
COST: \$10 PER STUDENT
(MINIMUM 20, MAXIMUM 25 STUDENTS)

WORKSHOPS

Film It

An intensive introduction to film production

Students work in teams to write and shoot a simple short film before completing a first-cut edit in ACMI's post-production studio. The workshop is designed to develop skills and interest in screen-based storytelling and to extend knowledge and understanding of the three key filmmaking stages: pre-production, production and post-production. Students' final productions will be supplied for further viewing, analysis and enjoyment. There is also the option to upload final productions to the Generator Video Gallery.

DURATION: 4.5 HRS
COST: \$480 PER WORKSHOP
(MAXIMUM 25 STUDENTS)



Film It



Machinima Workshop

Make a Live TV Show

A practical workshop

In this program, students are exposed to the complexity, spontaneity and intensity of producing live television. They will create their own news-style show taking on the key production roles of news anchors, live reporters on location and various technical roles. The program is designed to introduce students to the production process through practical experience and to extend their technical knowledge of direction, camera work, sound and other aspects of live television production. The final production will be supplied on USB.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 30 STUDENTS)

Set the Scene

An introduction to green screen and chroma key technology

Using green screen and chroma key technology, students will create improvised scenes encouraging them to think, create and respond spontaneously to challenges such as 'celebrity hot seat', on-the-spot

interviews and spruiking hard-to-sell products. This workshop aims to develop confidence and team-building skills by having students engage with technology and each other to produce short and sharp live television. Final productions will be supplied on USB.

DURATION: 80 MINS

COST: \$15 PER STUDENT
(MINIMUM 15, MAXIMUM 25 STUDENTS)

Machinima

Using videogame technology to make movies

This full-day workshop introduces students to the craft of machinima – making movies using the visual and audio components of videogames. Students work in small teams to design characters, build sets and develop storylines using the videogame *The Movies*. This engaging session also includes a screening and discussion exploring the history and possibilities of machinima. Student work will be compiled for teachers and students to take away for further viewing, analysis and enjoyment.

DURATION: 4.5 HRS

COST: \$480 PER CLASS
(MAXIMUM 20 STUDENTS)

Digital Diaries

In this full-day workshop, students will write a brief monologue capturing a significant moment in their lives and then record it. The voice-over will be edited in combination with a selection of moving images and photographs to create a digital diary. This program develops screen literacy and fosters creative, analytical and critical thinking. Students' final productions will be supplied on USB and can also be uploaded to the Generator Video Gallery.

DURATION: 4.5 HRS

COST: \$480
(MAXIMUM 16 STUDENTS)

Arts Connect9

A unique offer for Year 9 regional students

The program helps to alleviate the burden of travel costs to and from the city's arts precinct and provides access to a range of dynamic and exciting performances and programs at ACMI and other leading Victorian cultural organisations. For information about this program contact the Arts Centre on 03 9281 8714 or email artsconnect9@theartscentre.com.au



Run Lola Run

LEVEL 5

YEARS 7 & 8



Holes

FILMS

The following programs include a film screening, a 20-minute introduction and resource material.

Rabbit-Proof Fence PG

PHILLIP NOYCE, 94 MINS, AUSTRALIA, 2002

After being forcibly removed from their homes, three Aboriginal girls escape and embark on a remarkable trek home by following a rabbit-proof fence across the Outback. This screening is accompanied by an introduction to the film's key issues, in particular the historical context of the 'Stolen Generations' and the lasting impact of successive government policies regarding the welfare of Indigenous Australians.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Summer Wars PG ★ NEW

MAMORU HOSODA, 114 MINS, JAPAN, 2010

Kenji is a maths genius who unwittingly brings the online world to a halt, which in turn threatens to take the real world to the brink of destruction. This film melds traditional Japanese culture with the modern world of digital screens and new media. An introduction to this screening focuses on key themes, narrative techniques, conventions and cultural codes.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

AVAILABLE AS EITHER AN ENGLISH OR A JAPANESE (LOTE) PROGRAM

The Girl Who Leapt Through Time PG

MAMORU HOSODA, 99 MINS, JAPAN, 2006

Makoto is a fun-loving student. When she is accidentally hit by a train, she emerges alive after being propelled a few metres – and a few moments – back in time. An introduction to this screening explores the film's place in the Japanese textual tradition of anime as well as its trans-cultural appeal, particularly for young audiences.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

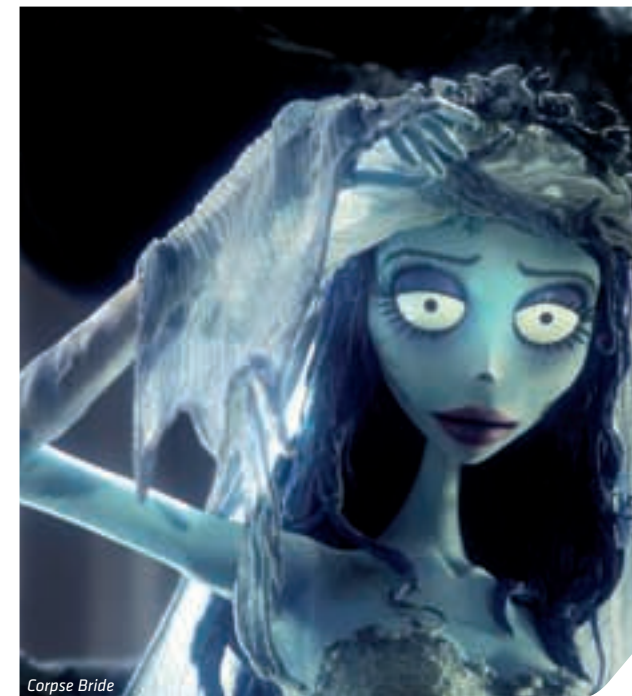
AVAILABLE AS EITHER AN ENGLISH OR A JAPANESE (LOTE) PROGRAM

Holes PG

ANDREW DAVIS, 117 MINS, USA, 2003

Stanley Yelnats is sent to a juvenile detention camp after he is wrongly accused of stealing and is forced to dig holes in the desert landscape as punishment. But why? An introduction to this screening highlights the film's moral and narrative complexity. Although there will be no expectation that students will have read the book on which the film is based, this discussion explores the process of adapting the film from its original source material.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Corpse Bride

Corpse Bride PG ★ NEW

TIM BURTON AND MIKE JOHNSON, 77 MINS, USA, 2005

Corpse Bride is a stop-motion animation inspired by a European folk tale about a young man who accidentally puts his ring on the finger of a bride who was murdered on her wedding day. In his treatment of this story, Tim Burton explores the relationship between life and death with gentle humour and great compassion. A short discussion before this screening highlights the film's humanity, quirky humour and distinctive visual language.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Astérix at the Olympic Games (Astérix aux Jeux Olympiques) PG ★ NEW

FRÉDÉRIC FORESTIER, 112 MINS, FRANCE, 2008, FRENCH WITH ENGLISH SUBTITLES

Described as the most expensive French film ever made, this rollicking extravaganza features France's favourite comic book hero. The screening is accompanied by an introductory talk that will look at Astérix as a French cultural hero and the place of the *bande dessinée* in French culture.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

NB: THIS IS A FRENCH (LOTE) PROGRAM



Edward Scissorhands PG

TIM BURTON, 102 MINS, USA, 1991

Tim Burton's modern Gothic tale weaves elements of romance, old-fashioned horror, drama and fantasy into a magical cinematic experience. The screening of this film is accompanied by a discussion of characterisation, themes and narrative and focuses on Burton's unique world view and idiosyncratic visual style.

COST: \$10 PER STUDENT (MINIMUM 30 STUDENTS)

VISIT WWW.ACMI.NET.AU/EDUCATION FOR SCHEDULED ESL SESSIONS

Whale Rider PG ★ NEW

NIKI CARO, 101 MINS, NEW ZEALAND/GERMANY, 2002

A blend of realism and myth, *Whale Rider* tells the story of 12-year-old Pai and her struggle to win the respect of her great grandfather Koro, a Maori Chief. This screening session explores themes of heroism, culture, tradition and gender.

COST: \$10 PER STUDENT (MINIMUM 30 STUDENTS)

TALKS

Don't Stop Believing ★ NEW

The magic of *Glee*

The hugely successful musical TV series *Glee* works its magic on a number of different levels. As well as celebrating the joy of performance and the desire for self expression, the show provides a launching point for the discussion of issues such as bullying, social inclusion and self-esteem. This session of clips, commentary and discussion focuses on *Glee's* quirky and often insightful exploration of teen culture and explores the wide-ranging appeal of music television.

DURATION: 75 MINS

COST: \$10 PER STUDENT (MINIMUM 30 STUDENTS)

Australian Identity on Screen ★ NEW

What does it mean to be Australian? Who decides?

Since the earliest days of nationhood, film and media have played an important role in the development of a cohesive national image. This session of clips and discussion provides a historical perspective on the nation-building process and encourages students to identify and examine assumptions about Australian national identity.

DURATION: 75 MINS

COST: \$10 PER STUDENT (MINIMUM 30 STUDENTS)

Koorie Culture ★ NEW

Exploring change and continuity

Co-presented by the Koorie Heritage Trust and ACMI, this presentation will involve discussion and a screening of clips and/or short films. Its aim is to help students

develop a deeper understanding of the history of pre-colonial Kulin people and the significant changes they faced as a consequence of the European settlement of Melbourne. Students will be encouraged to think about the changed ecology of the Melbourne CBD landscape and to develop an understanding of the continuum of Koorie cultural practices, both past and present. A visit to the ACMI exhibition *Screen Worlds* is included.

DURATION: 2.5 HRS (INCLUDES ONE HOUR IN *SCREEN WORLDS*)

COST: \$15 PER STUDENT (MINIMUM 20, MAXIMUM 100 STUDENTS)

NB: THIS PROGRAM WOULD COMPLEMENT EITHER OF THE KOORIE HERITAGE TRUST PROGRAMS, 'INTRODUCTION TO KOORIE CULTURE' OR 'WALKIN' BIRRARUNG – THE YARRA CULTURAL RIVER WALK.' THESE PROGRAMS NEED TO BE BOOKED SEPARATELY VIA WWW.KOORIEHERITAGETRUST.COM.AU

View and Think plus 'Walk the Talk' ★ NEW

Understanding and appreciating Indigenous Australians

Co-presented by the Koorie Heritage Trust and ACMI, this program includes a short film screening followed by 'Walk the Talk - The Long Walk Education Program'. The screening is designed to provoke thinking and discussion to help students develop a deeper understanding and appreciation of Indigenous Australians, their rich culture and their ongoing history. 'Walk the Talk' tells the story of AFL footballer Michael Long's walk from Melbourne to Parliament House in Canberra to highlight the plight of Indigenous Australians. It aims to encourage a new generation of Australians to recognise their ability to make positive social changes and think about how they can make a difference. The program also includes a visit to the ACMI exhibition *Screen Worlds*.

DURATION: 2.5 HRS (INCLUDES ONE HOUR IN *SCREEN WORLDS*)

COST: \$15 PER STUDENT (MINIMUM 20, MAXIMUM 100 STUDENTS)

NB: THIS PROGRAM WOULD COMPLEMENT EITHER OF THE KOORIE HERITAGE TRUST PROGRAMS, 'INTRODUCTION TO KOORIE CULTURE' OR 'WALKIN' BIRRARUNG – THE YARRA CULTURAL RIVER WALK.' THESE PROGRAMS NEED TO BE BOOKED SEPARATELY VIA WWW.KOORIEHERITAGETRUST.COM.AU

An Introduction to Music Video Production ★ NEW

A great introduction to short film production

This cinema session uses examples of modern and classic music videos to look at their construction. Students are given ideas about planning, shooting and editing their own music videos. At the end of the talk, students will be provided with resources to assist production back at school.

DURATION: 75 MINS

COST: \$10 PER STUDENT (MINIMUM 30 STUDENTS)

Epic Trailer ★ NEW

Exploring movie trailer production

Movie trailers aim to generate public enthusiasm for a film, generating a word-of-mouth buzz. What are the ingredients of a really exciting movie trailer? In this cinema session, students focus on key elements of trailer production and explore ideas for designing and creating their own trailer back at school.

DURATION: 75 MINS

COST: \$10 PER STUDENT (MINIMUM 30 STUDENTS)



WORKSHOPS

Race Around the Square

Learning filmmaking fast!

This innovative workshop is designed to demystify the filmmaking process. Students work in small teams to plan, script, locate, perform in, direct and shoot a 60-second film, while working against the clock. Race Around the Square supports the development of a range of skill sets central to dealing with a changing world, including screen-based storytelling, creativity and working in a team. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$480 PER CLASS (MINIMUM 15, MAXIMUM 25 STUDENTS)

Rock the DJ

A hands-on green screen workshop

Students gain insight into music video production as they work in teams to select a music track, develop a creative narrative that reflects the sound, then plan, rehearse and shoot a music video using chroma key technology that

mixes storytelling, live performance and choreography. Students also explore promotion and distribution, audience targeting and marketing. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT (MINIMUM 20, MAXIMUM 25 STUDENTS)

Scratch It – Animation

Digital scratch animation

This workshop introduces students to the experimental filmmaking of New Zealand artist Len Lye who pioneered 'direct film' techniques (animation made without a camera) by painting and scratching images directly onto celluloid. Then, using a digital drawing tablet and pencil, students create their own hand-drawn abstract animation to explore different forms of animation and the relationship between moving images, patterns, composition and music. The final production will be provided after the workshop. The program includes a visit to the *Screen Worlds* exhibition.

DURATION: 4.5 HRS (INCLUDES ONE HOUR IN *SCREEN WORLDS*)

COST: \$480 (MAXIMUM 16 STUDENTS)

LEVEL 4

YEARS 5 & 6



Matilda

FILMS

The following programs include a film screening, a 20-minute introduction and resource material.

Captain Johnno G

MARIO ANDREACCHIO, 96 MINS, AUSTRALIA, 1988

Set in a small fishing town in the 1950s, *Captain Johnno* centres on a deaf ten-year-old boy who struggles for acceptance. A discussion prior to this screening will encourage thinking around individual difference, self-esteem and identity. Several scenes will be examined to highlight issues around conflict, disabilities and social justice, as well as empathy, acceptance and sensitivity towards others.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

No Worries G

DAVID ELFICK, 92 MINS, AUSTRALIA, UK, 1994

Drought, falling wool prices and a violent storm force 11-year-old Matilda and her family to leave their farm for the city. Struggling to adjust, Matilda finds solace in a Vietnamese refugee who empathises with Matilda's loss. Discussion of this film encourages critical thinking about how Australia and Australians are portrayed on screen by exploring landscapes, character and stereotypes, along with themes around relationships, cultural differences and hardship.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Spirited Away PG

HAYAO MIYAZAKI, 122 MINS, JAPAN, 2001

In this animated fantasy adventure, 10-year-old Chihiro is caught in a fantasy world poised between dream and nightmare. As she explores this strange world, she makes a new friend who helps her return to her old life. A short introduction to this screening highlights the exquisite animation, evocative characterisation and fascination with the environment. Note: The film can be screened in English or in Japanese with English subtitles.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Charlie and the Chocolate Factory PG

TIM BURTON, 115 MINS, USA/UK, 2005

When Charlie Bucket wins a tour through Willy Wonka's magnificent – and mysterious – chocolate factory, he and Grandpa Joe embark

on the trip of a lifetime. In Tim Burton's distinctive adaptation of Roald Dahl's classic story, *Willy Wonka* is an outsider with a dark past. A short introduction to this screening will explore the interpretative decisions made by Burton in adapting Dahl's book for the screen and will highlight key features of the film's visual style.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Matilda G ★ NEW

DANNY DEVITO, 98 MINS, USA, 1996

Matilda is a special child burdened with a truly ghastly family. Infuriated by their nastiness and the cruelty of her school's principal, Matilda uses her newly discovered telekinetic powers to challenge these bullies. The introductory discussion explores themes of childhood, power, honesty and the triumph of good over evil.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Spirited Away

TALKS

Let's Get Animated!

A history of animation techniques

This entertaining presentation includes screenings of short films and clips exploring different animation techniques through history, including scratching or painting directly onto film, computer-generated animation, claymation, cut-out and other forms of stop-motion. Students will be encouraged to draw conclusions about the science and mathematics underpinning this art form.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Belonging ★ NEW

How does a feeling of belonging help shape identity?

This program explores how films and moving images challenge or uphold identity-related values and stereotypes. Drawing upon screenings of short films and clips, it examines different ways people connect to family, school and community. It also focuses on what it means to be Australian and examines the varied and unique experiences central to creating a sense of Australian identity.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Koorie Culture ★ NEW

Exploring change and continuity

Co-presented by the Koorie Heritage Trust and ACMI, this presentation involves discussion and a screening of clips and/or short films. Its aim is to help students develop a deeper understanding of the history of pre-colonial Kulin people and the significant changes they faced as a consequence of the European settlement of Melbourne. Students will be encouraged to think about the changed ecology of the Melbourne CBD landscape and to develop an understanding of the continuum of Koorie cultural practices, both past and present

DURATION: 2.5 HRS
(INCLUDES ONE HOUR IN *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 20)

NB: THIS PROGRAM WOULD COMPLEMENT EITHER OF THE KOORIE HERITAGE TRUST PROGRAMS, 'INTRODUCTION TO KOORIE

CULTURE' OR 'WALKIN' BIRRARUNG - THE YARRA CULTURAL RIVER WALK'. THESE PROGRAMS NEED TO BE BOOKED SEPARATELY VIA WWW.KOORIEHERITAGETRUST.COM.AU

View and Think plus 'Walk the Talk' ★ NEW

Understanding and appreciating Indigenous Australians

Co-presented by the Koorie Heritage Trust and ACMI, this program includes a short film screening followed by 'Walk the Talk - The Long Walk Education Program'. The screening is designed to provoke thinking and discussion to help students develop a deeper understanding and appreciation of Indigenous Australians, their rich culture and their ongoing history. 'Walk the Talk' tells the story of AFL footballer Michael Long's walk from Melbourne to Parliament House in Canberra to highlight the plight

of Indigenous Australians. It aims to encourage a new generation of Australians to recognise their ability to make positive social changes and think about how they can make a difference. The program also includes a visit to the ACMI exhibition Screen Worlds.

DURATION: 2.5 HRS
(INCLUDES ONE HOUR IN *SCREEN WORLDS*)

COST: \$15 PER STUDENT
(MINIMUM 20)

NB: THIS PROGRAM WOULD COMPLEMENT EITHER OF THE KOORIE HERITAGE TRUST PROGRAMS, 'INTRODUCTION TO KOORIE CULTURE' OR 'WALKIN' BIRRARUNG - THE YARRA CULTURAL RIVER WALK'. THESE PROGRAMS NEED TO BE BOOKED SEPARATELY VIA WWW.KOORIEHERITAGETRUST.COM.AU

WORKSHOPS

Lights, Camera, Action!

An innovative TV production workshop

Students plan, rehearse and record an audition scene for an upcoming episode of *Super Geek 2*. Working in groups, they script and prepare short dramatic scenes which are filmed using green screen and virtual sets. This workshop introduces students to the production process including scripting, acting, directing and working behind the scenes. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 60 STUDENTS)

Rock the DJ

A hands-on green screen workshop

Students gain insight into music video production as they work in teams to select a music track, develop a creative narrative that reflects the sound, then plan, rehearse and shoot a music video using chroma-key technology that mixes storytelling, live performance and choreography. Students also explore promotion and distribution, audience targeting and marketing. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 25 STUDENTS)

Journey to the Insides

A hands-on green screen workshop

Using the magic of chroma-key technology and 3D animation, students journey through the unknown to defeat a virus that threatens to wipe out the entire student population. This intensive program gives students the freedom to produce their own short film within the conventions of the Sci-fi genre. Students are challenged to create a cohesive plot and engaging characters in one day. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MAXIMUM 20 STUDENTS)



Student Workshop

Poetry Goes Digital!

A creative expression workshop

This program is a simple yet evocative engagement with the world of poetry and the moving image. Students write and edit a poem, construct a digital design to accompany their text and create an original soundtrack that engages our senses. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$480
(MAXIMUM 16 STUDENTS)

Stop It - Animation

Hands-on animation

This one-day workshop begins with an introduction to inventions and devices that pre-date cinema and explores classic animation techniques and works by early animation pioneers. Using what they have learnt, students work in small production teams to create a scene that will form part of an animation by the whole class. This interdisciplinary workshop provides a range of challenging and enriching experiences using stop-motion animation. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$480
(MAXIMUM 20 STUDENTS)



Stop It - Animation

LEVEL 3

YEARS 3 & 4



My Neighbour Totoro

FILMS

The following programs include a film screening, a short introduction and resource material.

Storm Boy G

HENRI SAFRAN, 88 MINS, AUSTRALIA, 1976

Based on Colin Thiele's novel, this Australian classic focuses on a boy living an isolated existence with his father. The strong bonds he develops with an orphaned pelican and with Fingerbone Bill (David Gulpilil) open the boy's eyes to his surroundings and Indigenous Australians. A brief discussion accompanying this screening examines how the filmmakers have explored issues of race, ecology, law and ownership.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Wall-E G

ANDREW STANTON 98 MINS, USA, 2008

In this computer-animated tale, a wide-eyed robot named WALL-E (Waste Allocation Load Lifter-Earth Class) travels through space in search of a friend. *Wall-E* is a film about friendship, bravery and our impact on the environment. A brief introduction to this screening highlights the film's animation techniques, stylistic approach to character and thematic exploration of issues around sustainability.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Wall-E

My Neighbour Totoro G

HAYAO MIYAZAKI, 86 MINS, JAPAN, 1988

Two sisters meet up with a woodland spirit, Totoro, who teaches them to appreciate the wonders of nature. This gentle narrative is enhanced by the distinctive animation of Studio Ghibli. The introduction to this screening highlights the film's visual language, its key themes and its depiction of Japanese culture.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

TALKS

Let's Get Animated!

A history of animation techniques

This entertaining presentation includes screenings of short films and clips exploring different animation techniques through history, including scratching or painting directly onto film, computer-generated animation, claymation, cut-out and other forms of stop-motion. Students are encouraged to draw conclusions about the science and mathematics underpinning this art form.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Fractured Fairytales ★ NEW

Exploring comedy and enchantment

Drawing on students' familiarity with fairytale themes and motifs, this program introduces students to the idea of narrative convention by focusing on the fun of the unexpected. Screenings of clips and short films are used to explore the humour created when our expectations are overturned.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

WORKSHOPS

The Magic Camera

Creative green screen workshop

Students work in teams to create a short film called 'The Magic Camera' by scripting, rehearsing and recording scenes set in various virtual locations using green screen technology. The program helps develop students' understanding

of genre and characterisation and provide hands-on exploration of film and television production. A copy of the final production is supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 60 STUDENTS)

Melbourne: Back to the Past

Creative green screen workshop

'Professor Oldendays' has discovered a way to go back in time and now needs intrepid reporters to travel back to Old Melbourne and record segments for his television show. In this workshop, students interact with historical footage of Melbourne. They gain insight into the history of Melbourne and the moving image, develop knowledge about how filmmakers create screen texts and explore the documentary genre. A copy of the final production is supplied after the workshop.

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 60 STUDENTS)

LEVEL 2

YEARS 1 & 2



Toy Story 3

FILMS

The following programs include a film screening, a short introduction and resource material.

My Neighbour Totoro G

HAYAO MIYAZAKI, 86 MINS, JAPAN, 1988

Two sisters meet up with a woodland spirit, Totoro, who teaches them to appreciate the wonders of nature. This gentle narrative is enhanced by the distinctive animation of Studio Ghibli. The introduction to this screening highlights the film's visual language, its key themes and its depiction of Japanese culture.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Ponyo G ★ NEW

HAYAO MIYAZAKI, 101 MINS, JAPAN, 2008

In this animated fairy tale, a goldfish called Ponyo upsets the balance of nature when she fulfils her dream of becoming human. With the help of a young boy, she embarks on a quest to restore nature's balance. An introduction to this screening highlights key themes and the film's connection with Hans Christian Andersen's *The Little Mermaid*.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Snow White and the Seven Dwarfs G ★ NEW

DAVID HAND, 83 MINS, USA, 1937

After fleeing from her wicked stepmother and queen, Snow White finds refuge with seven dwarfs who take her in. But the queen soon discovers her whereabouts and casts a spell that can only be broken by true love's kiss. The introduction to the screening of

this film encourages students to think about narrative structure, characterisation, stereotypes, fantasy and fairy tale endings.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Toy Story 3 G ★ NEW

LEE UNKRICH, 103 MINS, USA, 2010

Andy prepares for college but his treasured toys won't be joining him. Instead, they end up at the 'Sunnyside Daycare Center' where things are not what they seem. Along with themes of friendship and loyalty, *Toy Story 3* explores the idea of change and growth. The introduction to this screening draws out the film's themes, storytelling techniques and humour.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

TALKS

Me and My World

Film stories of belonging

In this program, clips and short films are screened to help students understand narrative structure and the importance of stories. It aims to promote positive self-esteem and appreciation of people, places and things that are important. It will also stimulate discussion about what it means to be part of a family, focusing on roles, cultural backgrounds, celebrations and traditions.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Snow White and the Seven Dwarfs

Once Upon a Time ★ NEW

Introducing fairy tales through shorts and clips

In this screening program, students are introduced to the fairytale genre and are encouraged to think about narrative structure. It assists students' understanding about the ways in which stories, particularly fairytales, help us make sense of the world and our place in it.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Let Me Entertain You

How has a trip to the movies changed over time?

A screening of short films and clips is supported by a discussion examining how advances in technology have changed moving image entertainment. Participants view some of the oldest surviving film from Melbourne and explore the evolution of animation.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

WORKSHOPS

Fairytales and Fantasy

A creative, fun-filled workshop

Students create their own characters and star in a film using the magic of green screen technology. This program introduces students to the concepts of character, plot and genre, and provides the opportunity to perform in a fairytale setting. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 60 STUDENTS)

LEVEL 1

PREP



Finding Nemo

FILMS

The following programs include a film screening, a short introduction and resource material.

Napoleon G

MARIO ANDREACCHIO, 77 MINS, AUSTRALIA, 1994

This Australian film follows the adventures of Napoleon, a puppy on a cross-country search for excitement who enlists allies and outsmarts enemies from a unique menagerie of wild native animals along the way. Prior to the film screening, a short discussion encourages students to think about family relationships, friendship and the importance of staying safe.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Finding Nemo G

ANDREW STANTON AND LEE UNKRICH, 100 MINS, AUSTRALIA/USA, 2003

When a young clownfish called Nemo leaves the safety of his Great Barrier Reef home seeking adventure in the open sea, his father Marlin is frantic with worry and sets off to find him. A brief introduction to this screening highlights the film's animation style, approach to character, voiceovers and narrative, and the film's impact on the keeping of fish as pets!

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)



Toy Story 2

Toy Story 2 G

JOHN LASSETER, ASH BRANNON AND LEE UNKRICH, 92 MINS, USA, 1999

In this sequel to *Toy Story*, Woody is 'toy-napped' by Al McWiggin, a greedy collector and proprietor of Al's Toy Barn, prompting Buzz Lightyear and his friends to spring into action on a rescue mission to prevent Woody from becoming a museum artefact. The screening is accompanied by a short discussion about friendship and what it means to value people and things that are special to us.

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

TALKS

Once Upon a Time ★ NEW

Introducing fairytales through shorts and clips

In this screening program students are introduced to the main elements of the fairytale genre and encouraged to think about narrative structure, including the key stages of plot development. The session is also designed to assist students in developing understandings about the ways in which stories, particularly fairytales, help us make sense of the world and our place in it.

DURATION: 60 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

Let Me Entertain You

How has a trip to the movies changed over time?

In this program, participants view some of the oldest surviving film of Melbourne, laugh at the first animated film to use synchronised sound and explore the evolution of animation.

DURATION: 75 MINS

COST: \$10 PER STUDENT
(MINIMUM 30 STUDENTS)

WORKSHOP

Fairytales and Fantasy

A creative, fun-filled workshop

Students create their own characters and star in a fairytale film using the magic of green screen technology. This program introduces students to the concepts of character, plot and genre and provides the opportunity to perform in a magical, fairytale setting. A copy of the final production will be supplied after the workshop.

DURATION: 4.5 HRS

COST: \$15 PER STUDENT
(MINIMUM 20, MAXIMUM 60 STUDENTS)

OTHER PROGRAMS



EDUCATION WEEK

**Sunday 20 May –
Saturday 26 May 2012**

In partnership with the Department of Education and Early Childhood Development, ACMI will present free student film screenings throughout Education Week in 2012. The screening program will include a range of short animated and live-action films that will help students use their imagination, explore ideas and appreciate the art and craft involved in creating moving image works. It will also encourage students to think beyond the screen.

The program supports the Victorian Essential Learning Standards across the domains: The Arts, English, Humanities, ICT and Thinking Processes. For a list of films and session times please contact screeneducation@acmi.net.au or phone 03 8663 2441 after Friday 30 March, 2012.



CHILDREN'S WEEK

**Saturday 20 October –
Sunday 28 October 2012**

Children's Week at ACMI will enable students to engage with the moving image and appreciate the art and craft of filmmaking. ACMI will provide an exciting and free screen literacy program for primary and early secondary students. The program will include:

- > an introduction to a shared film experience and;
- > the opportunity to engage with *Screen Worlds*, our permanent, interactive exhibition.

Teachers are invited to select a film from a list provided and to complement it by booking a free self-guided *Screen Worlds* tour. Alternatively, teachers can book an introduction to the exhibition with an ACMI Educator for a charge of \$5 per student.

This program supports the Victorian Essential Learning Standards across the domains: The Arts, English, Humanities, ICT and Thinking Processes. For a list of films and session times, please contact screeneducation@acmi.net.au or phone 03 8663 2441 after Friday 31 August 2012.



Skateistan: To Live and Skate Kabul

INTERMIX

**Creative workshops and events
with artists for a young, culture-
hungry crowd**

Intermix is a program of free events for 13 to 20 year-olds designed to energise eyes, ears and imaginations while creating space for contemplation and creation. From artist talks to film screenings, video workshops to performances, *Intermix* has your culture needs covered.

Highlights from 2011 included audio-video scratch workshops with Aria Award-winning DJ Wasabi, a screening of the award-winning doco *Skateistan: To Live and Skate Kabul*, an audience with renowned film critic David Stratton, a Michel Gondry-inspired video workshop and an artist talk with the mistresses of video remix Soda_Jerk.

All sessions are free with limited spots available. For more information or to register for upcoming sessions, visit: www.acmi.net.au/intermix or email intermix@acmi.net.au



Tall Poppies Grow Here

ACMI HOTHOUSE

Tall Poppies Grow Here

What happens when you ask Victoria's most creative year 10-12 students to submit a pitch for the chance to meet with renowned industry professionals? You get the *ACMI Hothouse*; an innovative program that takes a group of talented students (or 'Tall Poppies') and cultivates and harvests the best of a crop of creative students. Across a week of intensive production in the *ACMI Hothouse*, participants develop a creative project that will be showcased in ACMI's world class cinemas. As well as gaining hands on experience, students will meet with renowned moving image makers and be inspired to develop a career in moving image production.

Do you know a moving image obsessed Tall Poppy? For details on how to register your most promising students, visit our website for more information www.acmi.net.au/hothouse

Supported by the Victorian Government.

SCREEN IT! 2012

The competition for all budding filmmakers, animators and game makers!



This year's theme is **Belonging**

Categories are:

Primary School

- > Animated film
- > Live action film
- > Computer game

Secondary School

- > Animated film
- > Live action film
- > Computer game

- > Visit www.acmi.net.au/screenit to register and also watch entries by previous winners and finalists
- > All registrations will receive our comprehensive Screen It Education Kit
- > Each category winner will receive a trophy and great prizes
- > Plus every student who enters will receive a certificate of participation

Register Now!

Visit www.acmi.net.au/screenit
Email screenit@acmi.net.au
Or call 03 8663 2441



EDUCATOR PROFILES



Vincent Trundle AV Curriculum Designer

Vincent is dedicated to developing the screen literacy of young media practitioners. He has an extensive background in media production and education, including audio visual production experience at the Australian War Memorial, Canberra, and as a lecturer in Film and Video Production at RMIT. At ACMI, Vincent refreshed a TV workshop for schools by ensuring its continued relevance to young people and to VELS. He also encourages the exploration and understanding of videogames through programs such as the Machinima workshops.

Christine Evely Screen Education Manager

Christine is an experienced education consultant, teacher, lecturer and author of publications ranging from a children's picture book to practical film study guides. Her interest in literacy and learning is reflected in studies focused on reading, writing and, at a Masters level, on children's understandings of spelling. Christine particularly enjoys the team-oriented nature of ACMI's production workshops for students and teachers from Prep to Year 10 using virtual sets, chroma-key technology and green screen technology.

Holly Loughran Education Deliverer

Holly is responsible for delivering green screen workshops, coordinating staff, compiling support material for teachers and assessing and updating programs in accordance to VELS. As a performer, Holly has been involved in various productions from children's theatre to cabaret. As a graduate teacher, Holly taught VCE English, Literacy and History (Years 7-9) and Performing Arts to students from Prep to Year 6, combining her talents and skills in the arts and education.

Brett McLennan Screen Education Manager

Brett has worked as an artist, academic, educational consultant and in commercial interactive design. Working with digital and online media since 1990, he is interested in their ongoing capacity for innovation and change. When he's not presenting at a conference, or working with VCE or university students, teachers or academics, Brett can be found skulking around the Educators Lounge and Generator, and is the person most likely to answer any off-the-wall questions.

Susan Bye Education Programmer

Susan's primary role is to support the teaching of film as text to secondary school students. A passionate educator, Susan provides in-depth and accessible insights into film texts for both students and teachers. She has studied and taught film and media at La Trobe University and researched the place and practice of screen comedy in Australian culture as

a postdoctoral fellow. She is a La Trobe University associate, a reviews editor and board member of *Media International Australia* and has been widely published.

Ashley Hall Education Deliverer

Ashley joined ACMI in 2011 having been a Media and English teacher for 15 years. His students have twice won national ATOM (Australian Teachers of Media) Awards and in 2010 two of his students were shortlisted for Best Game and Best Animation. Ashley himself was a Teacher's Award finalist in 2007 and 2011. Outside of ACMI, Ashley still works as a secondary Media teacher as well as a freelance cameraman, editor, animator, game designer and programmer. He completed his Masters degree in Multimedia at Swinburne University in 2011.

Fiona Clark Education Programmer

Fiona is an English and History teacher who taught for ten years before joining ACMI. She has a Masters in Cinema Studies/English and is currently studying a Masters Level Module in Film Theory for Teachers at the British Film Institute. She is also a VCAA assessor and VCE English examiner and has published print and online educational resources on film and television texts. Fiona sees her role of creating and delivering educational programs at ACMI as the perfect way to combine her passion for education and cinema.

BOOKING & CONTACT INFORMATION

For more information about the range, content and availability of ACMI education programs visit www.acmi.net.au/education



Bookings

Bookings are essential for all education programs including self-guided exhibition visits. To book, visit www.acmi.net.au/education. Once your booking is processed, a letter will be sent with confirmation and further details; please bring this letter on the day of your booked program.

Bus Drop-off and Pick-up

Coaches can drop off and pick up passengers along the Russell Street extension, accessible via Flinders Street.

Schools Entrance

On arrival, school groups should enter ACMI through the specially designed schools entrance in the East Arcade, Flinders Street. It has a briefing zone, screening facilities and toilets. A map will be provided with your confirmation letter.

Special Needs

Many of our programs can be adapted to cater for individual differences and special needs. Contact us to discuss how we can provide relevant curriculum experiences tailored to meet the capabilities and needs of your students.

School Bags

Unfortunately ACMI does not have storage for school bags.

Contact us

For further information about our programs, please contact Screen Education:

Email: screeneducation@acmi.net.au

Phone: 8663 2441

ACMI Education e-news

ACMI Education programs are regularly updated in response to new exhibitions and the expressed needs of teachers and students. For up-to-date information, subscribe to the ACMI Education e-news to receive updates on student programs and teacher professional learning programs by emailing: screeneducation@acmi.net.au with 'subscribe eNews' in the subject line.

Education Partners

ACMI Screen Education is a strategic partner with the Department of Education and Early Childhood Development.



I'm a green brochure! This publication is printed on Pacesetter Satin with vegetable based ink, no isopropyl alcohol, using world's best practice ISO 14001 Environment Management Systems. See what else we're doing to reduce our carbon footprint at www.acmi.net.au/green

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acmi STORE

The ACMI Store stocks a wide range of books and DVDs to support the use of moving image media in schools and other learning environments.

Special offer for school orders! Email, fax or post your order and receive a 10% discount off books and 5% off DVDs.

ACMI Store
Entry Level, ACMI, Federation Square
Open Monday to Sunday, 10am to 6pm
Open until 7pm Wednesday nights
Visit us online at www.acmi.net.au/acmi_store
or call on 03 8663 2227

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CENTRE FOR
THE MOVING
IMAGE



Visit ACMI for school excursions with a difference

We're inspiring a new generation of moving image makers with special screenings, lectures and hands-on workshops tailored to VELS and VCE for both students and teachers.

For more information visit www.acmi.net.au/education or call our Education hotline on 03 8663 2441.

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